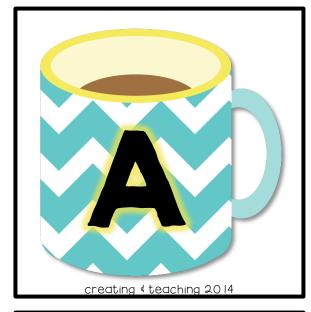


## How to Use:

- -Print, cut, and laminate the alphabet cards and the marshmallow
- Place the letters in a pocket chart and hide the marshmallow behind one of them
- Call on a student to guess a letter, once they identify the letter they can look to see if the marshmallow is hiding behind it
- Keep playing until a student finds the marshmallow
- Set-up the game again after the marshmallow is found
- Students could take turns hiding the marshmallow and calling on their friends to guess





















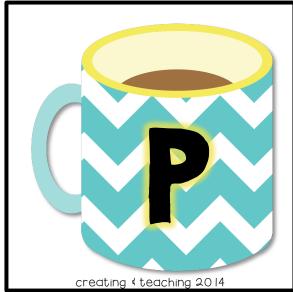




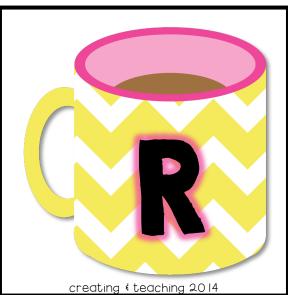












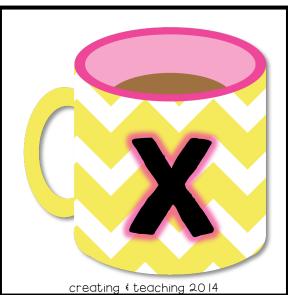














Marshmallow to hide behind the letters in a pocket chart!

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